

# Mars, Machines & Marine Life: Engineering for the 22<sup>nd</sup> Century

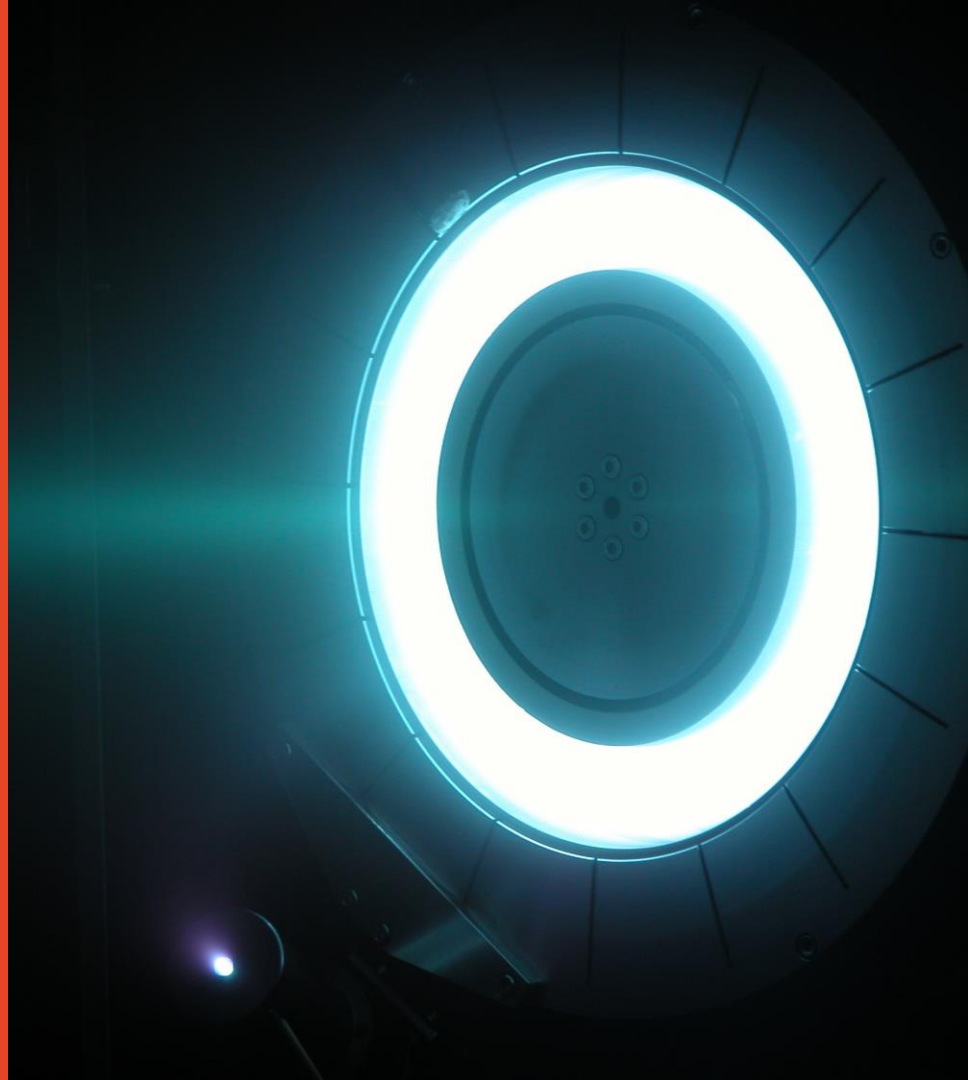
**Jack Naylor**

**BE (Mechanical) (Space) Hons./BSc (Physics) (Adv.)**

**Cambodia/Vietnam 2019**



THE UNIVERSITY OF  
SYDNEY



## **A little about me...**

- 3<sup>rd</sup> Year Mechanical (Space)/Physics Student @ USYD**
- Faculty Communicator/Student Ambassador**
- Engineering Leadership Scholar**
- Immediate-past President of Mechanical Undergraduate Society and Vice-President of Physics Society @ USYD**

# Mars

## The Next Big Challenge in Human Space Exploration



# Space – the next frontier

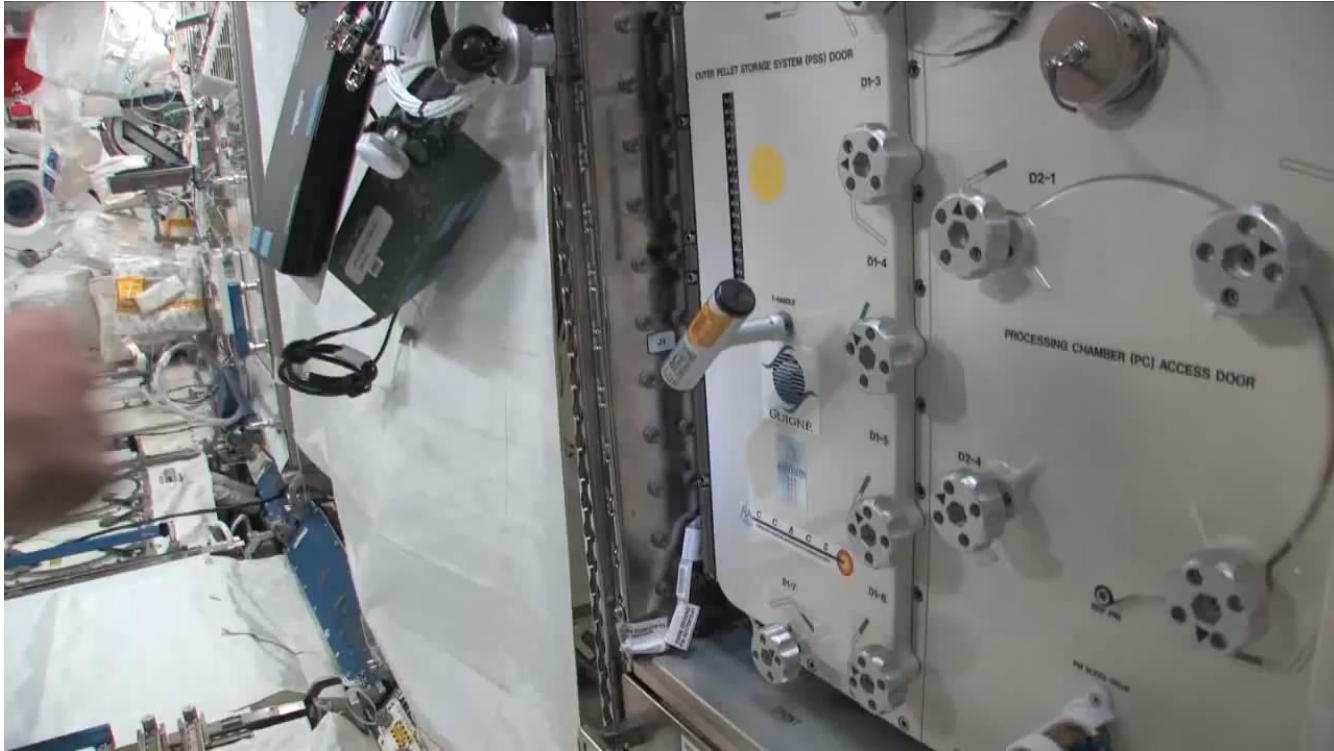
- **Putting things into space is extremely hard to do**
- **Very high cost, small payloads and large amounts of infrastructure**

**We need to get there, because space is our future.**

# Designing for Space

- **Space is a really weird environment for engineers:**
  - Metal surfaces cannot rub against each other
  - You constantly have to change the way you're facing
  - Light can change your direction
  - Radio signals change your direction
  - Charge can build up on your spacecraft and cause lightning

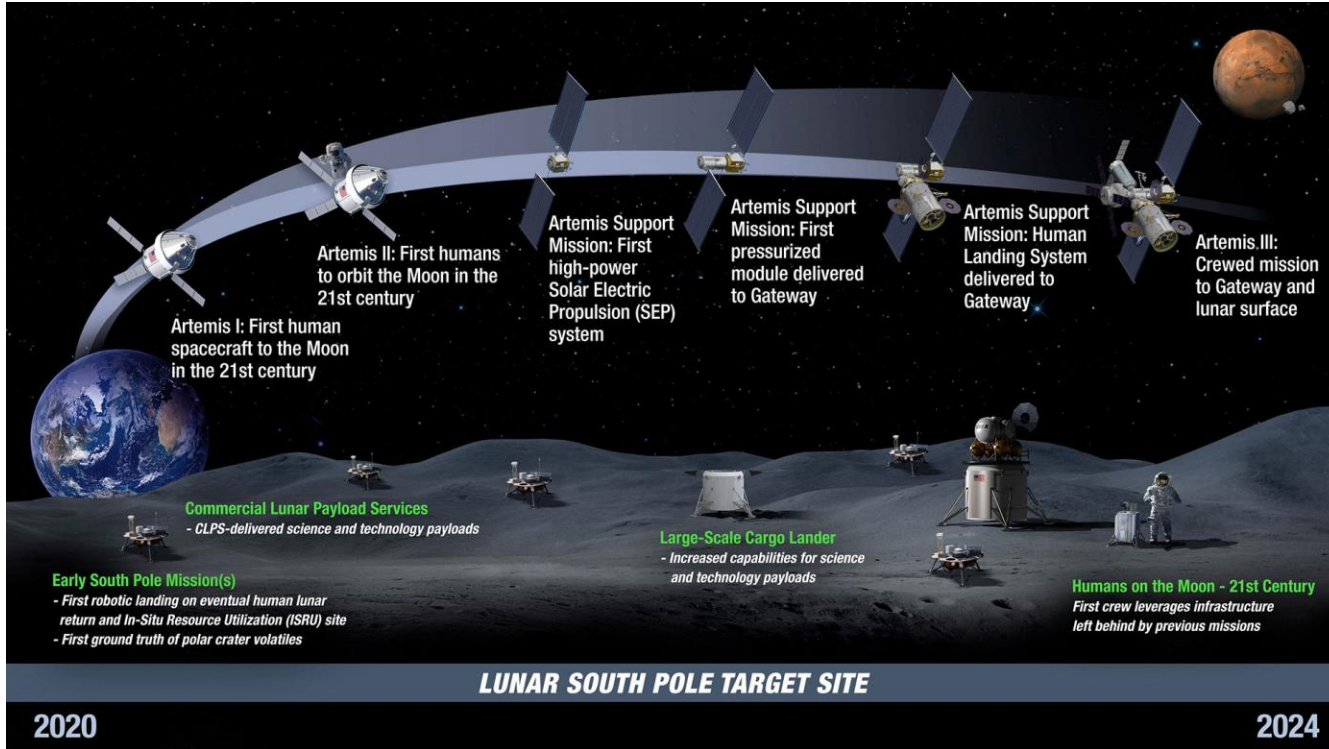
# Why it's difficult?



# Where do we go next?

- **Back to the moon, as a gateway to beyond**
- **Difficult engineering challenges**
  - Humanity has never designed a space portal before
  - How do we create a permanent “halfway” point to journeys beyond our orbit?
  - Will we need to relay messages?
  - Does this need to be a “service centre” to repair spacecraft mid-journey? (E.g. solar wind/radiation damage)

# Artemis





# Efficiency

- **Spacecraft are not as efficient as people think**
- **Measured via specific impulse ( $I_{SP}$ )**
  - The B787 that I flew here on has engines with an  $I_{SP}$  of 800 s
  - A plasma thruster has an  $I_{SP}$  of 2000 s
  - Most liquid rocket engines are  $\sim 200$  s
- **Higher  $I_{SP}$ , lower thrust – major tradeoff**
- **How can we design more efficient spacecraft?**

# Machines

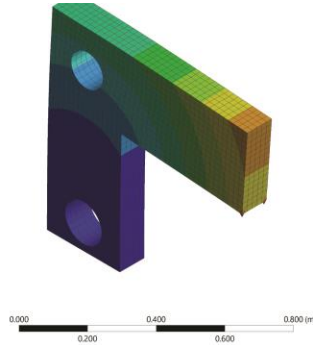
Have we hit the limit of efficiency?



# Do we always design the best way?

**D: Static Structural**  
Total Deformation  
Type: Total Deformation  
Unit: m  
Time: 1  
5/11/2019 12:45 PM

**1.0381e-5 Max**  
9.2274e-6  
8.0739e-6  
6.9205e-6  
5.7671e-6  
4.6137e-6  
3.4603e-6  
2.3068e-6  
1.1534e-6  
**0 Min**



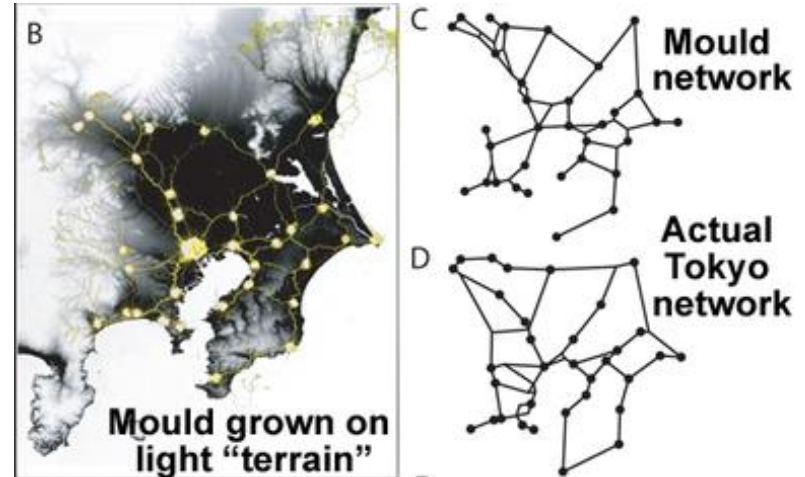
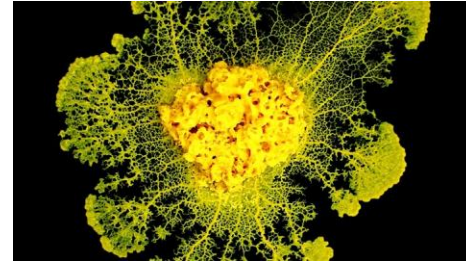
**E: Model, Static Structural**  
Total Deformation  
Type: Total Deformation  
Unit: m  
Time: 1  
8/11/2019 10:31 AM

**2.5121e-5 Max**  
2.2329e-5  
1.9538e-5  
1.6747e-5  
1.3956e-5  
1.1165e-5  
8.3736e-6  
5.5824e-6  
2.7912e-6  
**0 Min**



# Nature has got efficiency perfected

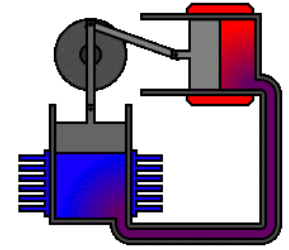
- Slime mould was used to model Tokyo's railway system
- Matches almost perfectly
- Says two things:
  - Japanese engineers really good at what they do
  - Nature had it right all along!



# Old tech is the “new” new tech

- **The most efficient submarine propulsion is based on principles from the steam age**
- **Submarines require:**
  - Efficient transfer of energy
  - Quiet operation
  - Cannot fail
- **The result: the Stirling engine first designed in 1816**

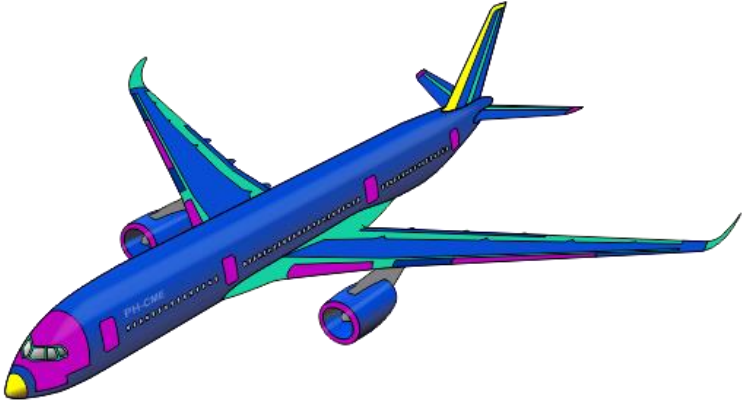
# The Stirling Engine



# The right materials for the job



Airbus A350 Composite Locations



Alu alloy



Carbon



Monolithic

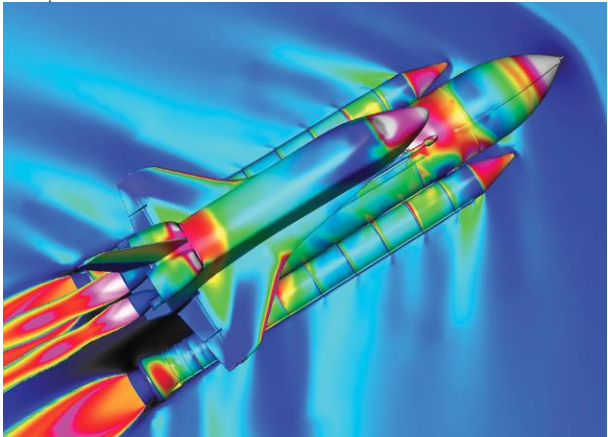
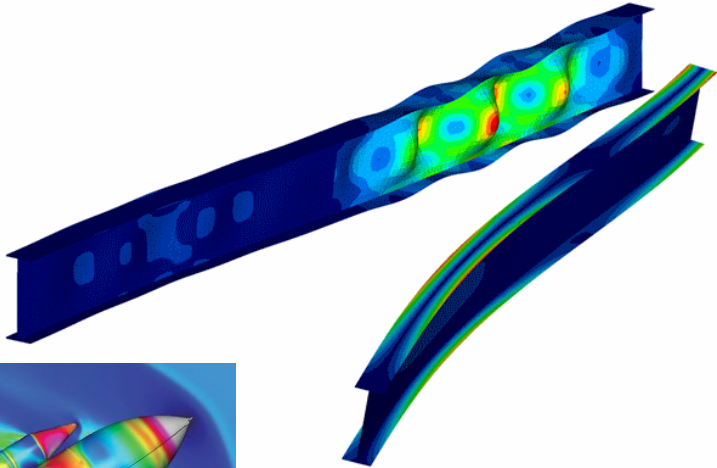
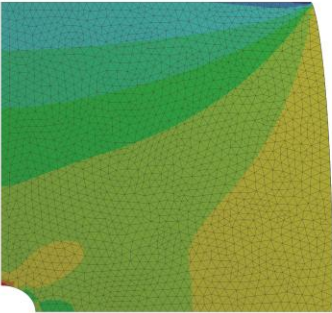


Carbon Sandwich  
Quartz, Glass

# Simulations to give what testing cannot

**A: Static Structural**  
Figure  
Type: Normal Stress(X Axis)  
Unit: Pa  
Global Coordinate System  
Time: 1  
20/09/2019 10:11 PM

**6.195e8 Max**  
3.9511e8  
1.7072e8  
-5.3665e7  
-2.7805e8  
-5.0244e8  
-7.2683e8  
-9.5122e8  
-1.1756e9  
**-1.4e9 Min**





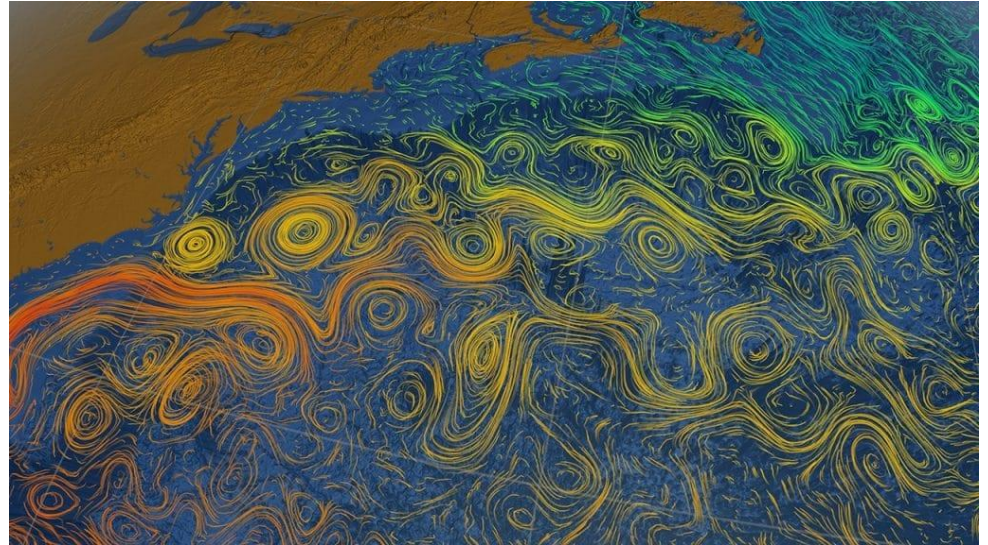
# Marine Life

**Ocean health as a vital resource**



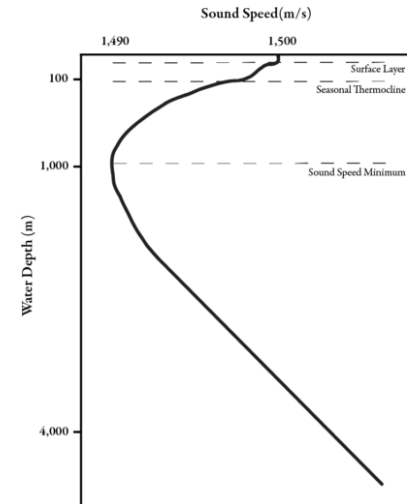
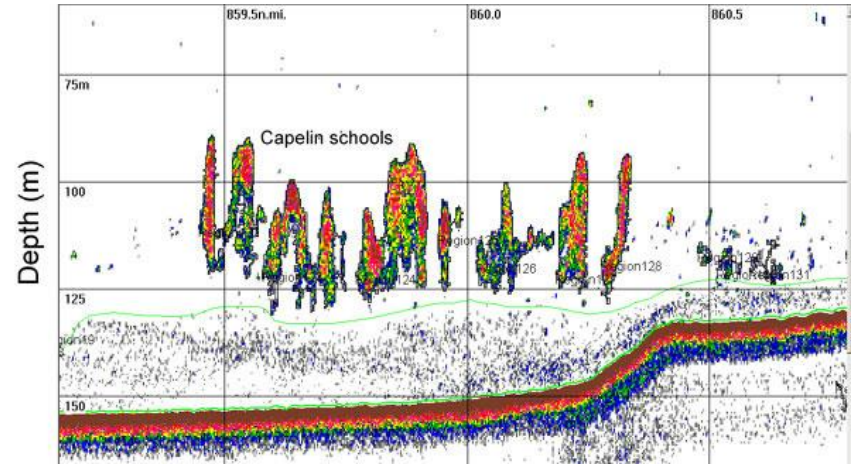
# Why should engineers care about the ocean?

- **One of the most valuable resources**
- **Abundant source of oxygen, hydrogen, water (i.e. the basis for life)**
- **Stable temperature, chemical composition**
- **Helps to predict weather**



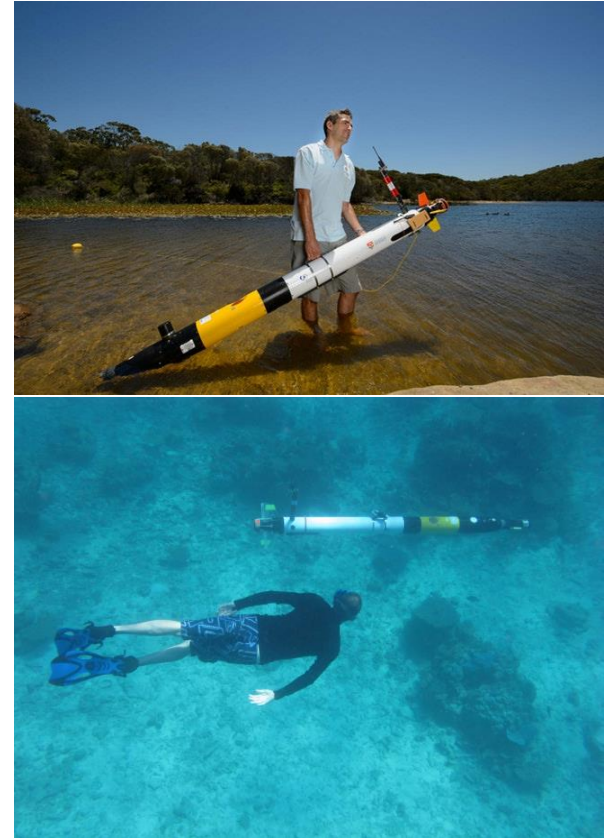
# Sounds in the ocean

- The ocean is a very noisy place
- The noise is not from us
  - Millions of creatures are creating their own noise
  - We can listen to this – and actually we can use this
  - By how noisy the ocean is, it tells us how well the ecosystem is doing



# Exploring the terrestrial unknown

- **Geological information is thousands of feet below**
- **Give an insight into how our world is evolving but we cannot get to it**
- **Need to design for crushing depths and pressures.**



# Some of my current research – Guidance System Designs for Autonomous Underwater Vehicles

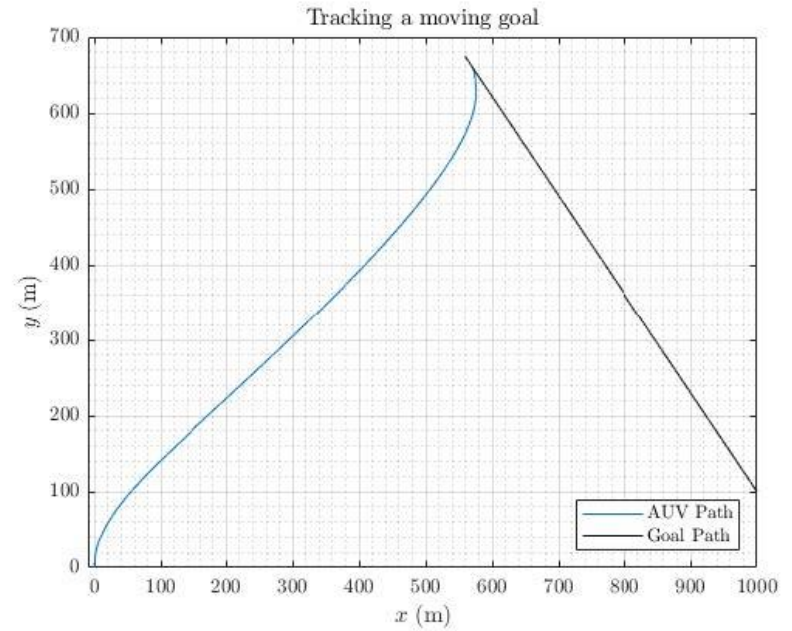
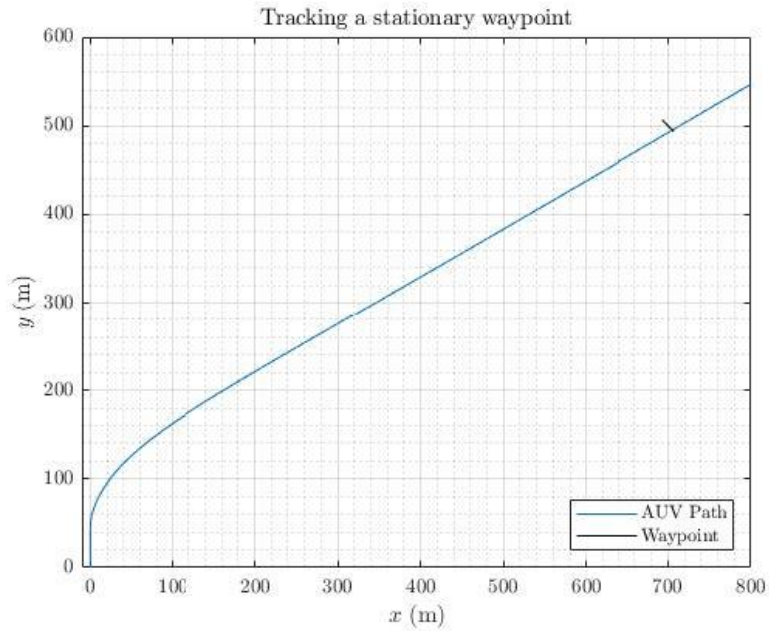
- Equation does not look difficult, but is (it's a 6x6 matrix!):

$$M\dot{v}_r + C'(v_r)v_r + D(v_r)v_r + g(\eta) = \tau$$

- Geometrical guidance vector:

$$\zeta = \tan^{-1} \frac{x_g - x}{y_g - y}$$

# AUV's moving



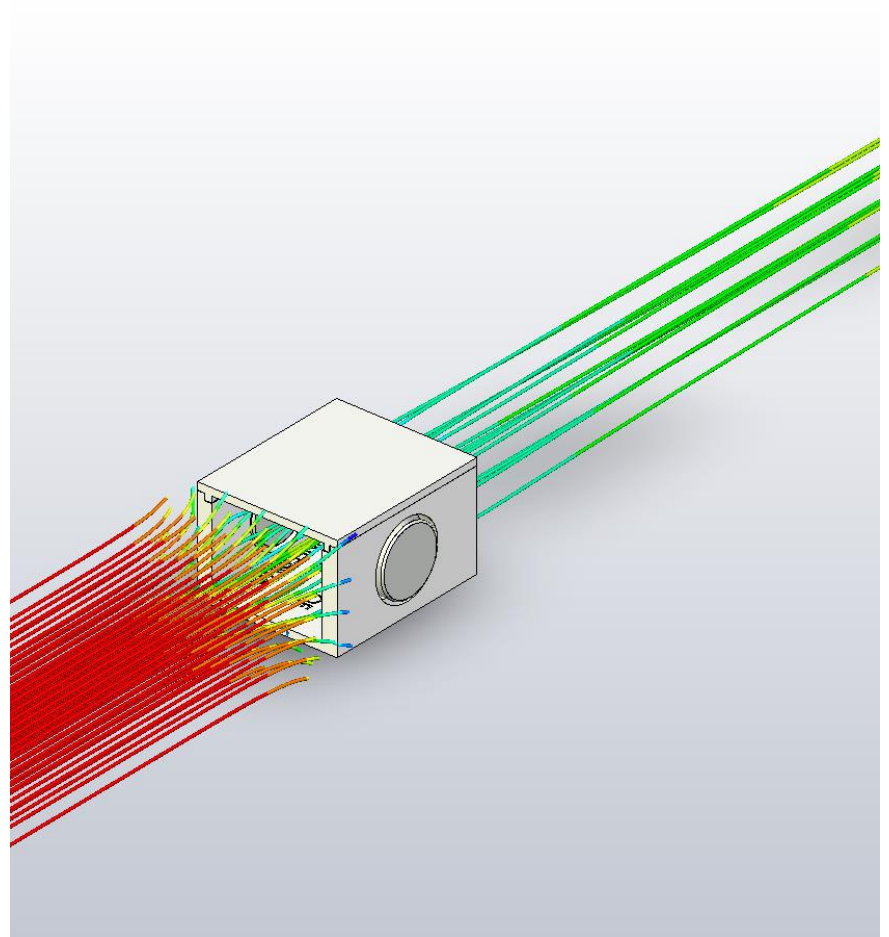
# Sustainable engineering is key

- **The skillset of an engineer is applied to human problems**
- **Sometimes these are not easily solved:**
  - Rising sea levels
  - Pollution
- **Need to develop innovative and sustainable solutions**



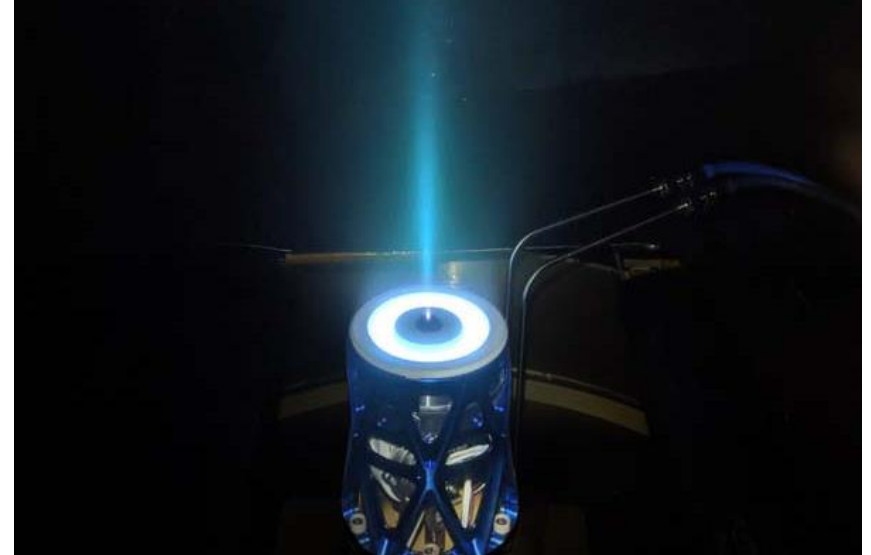
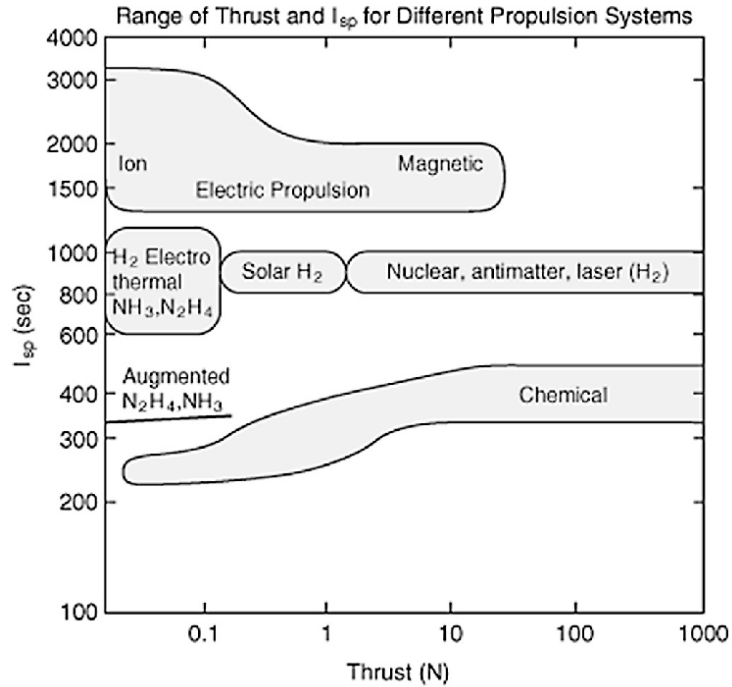
# Magnetohydrodynamic (MHD) Thrusters

**Who said you couldn't build a  
propulsion system in under  
10 mins?**

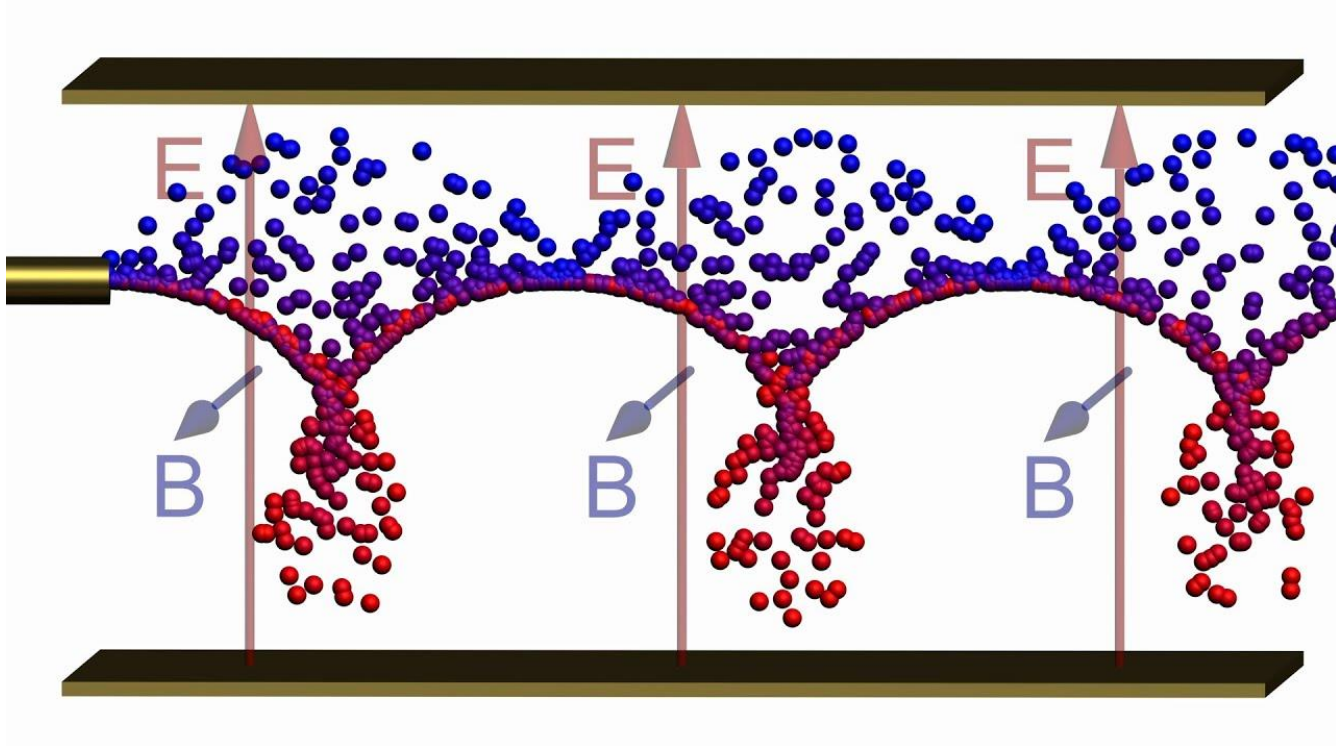




# MHD Thrusters



# How does it work?



# Constructing the models



- **Sticky tape magnets inside holes**
- **Cut a desired size of aluminium foil (hint: how big should this be given magnet size)**
- **Stick aluminium foil on bottom and top of cavity**
- **Bring up the front**

# Q&A

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